



## THE DRAGON'S EGG ONE DAY OF D&D ONESHOTS!

Sunday 15 October / Doors: 13:00h / Start: 13:30h / Free entrance  
Location: Pelikaanweg 3 Capelle a/d IJssel (Metro C Capelle Centrum station is within walking distance)

### WANT TO JOIN THE GAMES?

Buy a ticket (€5) for your favourite oneshot [via this link](#)

## CAMP CANNONBALL CREEK'S TREASURE HUNT

Summer draws to a close, smelting heat and time spent in the lake is coming to an end. To veteran campers, the end of the summer camp only means one thing: The finale of the Treasure Hunt will be upon you soon.

The cabin who collected the most plastic doubloons receives a place on Camp Cannonball Creek's wall of fame. It's a coveted position that demands respect from veterans and newcomers of the camp alike. Everything you've worked for over the summer has led to this, your cabin is in the lead.

But at the dawn of the final day, you find your cabin ransacked of all the treasure you've collected so far. None of the camp staff, or the other campers saw anything. It's up to you, and your cabinmates alone to find the treasure stash so that you might still have a chance at winning the Treasure Hunt. But not everything is as it seems...

Monster of the Week is about playing somewhat ordinary people facing off against the strange and unusual. Character sheets with archetypes and connections to other players will be provided by yours truly.

### Need to know

- GM/Keeper of the session: Kirsten van Werven
- Dice will be provided, you can bring 2d6 of your own if you like
- This session will take about 2 hours
- The tone of this oneshot will be a thriller/comedy
- This game is beginner friendly, prior knowledge of the game itself is not needed

### Time slots

15:30 – 17:30  
19:00 – 21:00

ONE DAY OF D&D ONESHOTS!

## EXPEDITION EFRASET

On the Isle of Efraset

Many things lie concealed

Treasures blessed, glinting in the dark Guardians unseen, sure to bring glory

Intentions hidden, waiting to be unveiled On the Isle of Efraset

What things will be revealed?

### Need to know

- 5 pre-made characters will be offered, but feel free to bring your own Level 3 character
- If you bring your own character, please contact the DM beforehand: [carmen.kars@hotmail.com](mailto:carmen.kars@hotmail.com) - this session will take 2 hours max
- DM of this session: Carmen Kars
- Experience level(s): beginner, intermediate

### Time slots

15:30 – 17:30

21:00 – 23:00

## STARDANCER, FOR ARCANE SCIENCE!

One of Solaria's heroes has been struck by a strange disease which shifts her existence between dimensions.

The only hope we have is to find the only available expert in the region.

A mad scientist who stands on the other side of this ongoing war.

Doctor Charles Gunsin. ....

Find him near the Underfey lakes where he is seemingly collecting samples for a diabolical project. Let's see if we can convince him to help us in the name of science?

### Need to know

- Characters are provided: Fighter, Sorcerer, Barbarian, Cleric, Druid
- The session will take 2 hours max
- Level 3, good for beginners, but should be fun for intermediate and experts too
- Experience level: good for beginners, but it's for all players that want to have a fun session
- Dungeon Master for this one shot: Pierre Roep

### Time slots

13:30 – 15:30

19:00 – 21:00

## TALLHEIM – A TIME OF CHAOS

The old kingdom has fallen. The dragon has awaked. Knights become robbers and towers collapse. You are brave adventurers that manage to stand your ground in the ruins. Will you restore the old order or fight for freedom and your own gains?

### Need to know

- dnd 5th edition
- level 1
- new players only need to bring their own imagination
- experienced players are allowed to bring their own character if they meet these requirements:
  - lvl
  - player handbook based with a supplement
  - standard array for ability scores
  - a background is not mandatory
- The session will take 2 hours max
- DM of this session: Ben Neuteboom

### Time slots

13:30 – 15:30

15:30 – 17:30

## THE FLYING DUTCHMAN

“I will sail, storm or no storm, Holy festival or no festival. I will sail, for eternity if need be! Saints or demons... I will sail till the final judgement day!” - captain Willem van der Decken

Hopefully, you are in possession of some sea legs and a sturdy stomach. Because, in exchange for passage you have all been recruited as temporary crew members onboard the Batavia, a two-mast schooner that will bring you to Ye New Town. At least... if all goes well. For the sea is treacherous and possesses many dangers. Especially this sea! Help wherever you can and keep sight of the horizon. The sooner you see danger coming, the better! Njordspeed and keep an eye out for each other!

### Need to know

- Level 1 starter adventure (beginner-friendly)
- 5 pre-made characters will be offered, so no preparation needed
- The session will take 2 hours max
- DM of this session: Boy Akkerman (Creeps & Sheep)

### Time slots

19:00 – 21:00

21:00 – 23:00

## THE LAST BREW

You and your mates are going for a drink. Of course you are going to the Strongbrew brewery, it has been your favorite since forever! When you reach the doors of the tavern you feel that something is brewing inside. The door slams open and some people run out in a panic, a dwarf falls to his knees in front of you and with desperate eyes says: 'The last mug has been served, all the beer is gone!' You and your adventuring mates all know what to do, everything to get a drink tonight.

### Need to know

- Characters can be provided but feel free to bring your own (Level 3 or higher)
- The session will take 2 hours max
- experience level: good for beginners, but it's for all players that want to have a fun session
- Dungeon Master for this one shot: Lucas Kuijpers

### Time slot

15:30 – 17:30

## WHEN THE BOSS IS AWAY, THE MINIONS WILL PLAY

You are minions of the vampire Lord Zandicus. After dealing with yet another adventurer team he is going on a well deserved holiday, He ordered all of you to clean the lair up. There might be pieces of adventurer left or right. While he is away it's the eldest minion's birthday. What could possibly go wrong that will make you fear the Lord's Wrath?

### Need to know

- 5 premade character will be offered, but feel free too bring your own level 3 character
- The session will take 2 hours max
- Dungeon Master for this one shot: Ronald in 't Groen

### Time slots

19:00 – 21:00

21:00 – 23:00

# THE CURSE OF THE FUNGUS QUEEN

You live in a small village named Non. It is remote and not even on any maps. But you and your cultist friends prefer it that way. Strangers never seem understand the blood ritual. And the amount of adventurers who have tried to slay your vampire priest, Father Statto, is just ridiculous.

Usually, life is good. You live off of the land, bond with your community, blood rituals, parties!

But lately purple fungi have been popping up around the village and some of your friends are acting strangely. And Father Statto's sermons are warning you of an evil stirring. An evil far more ancient than he...

## Need to know

- 5 pre-made characters will be offered, but feel free to bring your own Level 5 character
- this session will take 2 hours max
- DM of this session: Lani Schutte
- Type of game: Role Playing, cooperation between players and player creativity is highly recommended. Combat is possible but optional

## Time slot

13:30 – 15:30

# YOU REAP WHAT YOU SOW

Welcome to Chesterfield! A small town known for its corn, corny traditions, low crime rate, and a decade-long undisputed title of best small town in the county!

And today is a special day! It's the Harvest Celebration! And at the Corn Maise Pub, there is dancing, drinking, and merriment all around.

But as the sun sets, something dark and nefarious threatens the celebrations, Chesterfield... and the corn!

But fear not! Capable adventurers happen to be in the pub. Hopefully they can aid Chesterfield in its time of need.

## Need to know

- 5 pre-made characters will be offered, but feel free to bring your own Level 3 character – this session will take 2 hours max
- DM of this session: Boy Donkers
- Type of game: High RP, Medium Combat

## Time slot

13:30 – 15:30